### Math Review

Before starting on quantum mechanics, it's helpful to review a few basic mathematical tools, such as:

- i. vectors
- ii. partial derivatives
- iii. differential equations

### Why are these topics important?

They are used in both classical and quantum equations of motion

e.g., Newton's 2<sup>nd</sup> Law 
$$\vec{F} = m\vec{a}$$

This is a vector equation. It is also a differential equation that often contains partial derivatives. (More on these shortly.)

# **Quick Review of Vectors**

Vectors have both *magnitude* and *direction*. Vector quantities include the velocity or acceleration of a particle or the force acting on it.

 $\vec{F}$ 

In contrast, scalar quantities have only magnitude.

In these notes, vectors will sometimes be represented in **bold** F, a, etc. (or by an arrow or hat on top)

#### **Unit Vectors**

Vectors are most often represented in terms of **unit vectors** lying along the axes of the coordinate system that have unit length.

$$\vec{k} = F_x \hat{i} + F_y \hat{j} + F_z \hat{k} \equiv (F_x, F_y, F_z)$$

$$\vec{k} = \hat{j} \quad F_x, F_y, F_z \text{ are scalars (magnitude only)}$$

$$\vec{i}, \hat{j}, \hat{k} \text{ are Cartesian unit vectors}$$

#### **Dot Product (or Scalar Product)**

Consider two vectors given by:

$$\vec{a} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$$
  
The dot product of  $\vec{a}$  and  $\vec{b}$  is defined as:  
 $\vec{b} = b_x \hat{i} + b_y \hat{j} + b_z \hat{k}$ 

$$\vec{a} \bullet \vec{b} = a_x b_x + a_y b_y + a_z b_z = |a| |b| \cos \theta$$

The dot product loosely gives an indication of the 'overlap' between two vectors.

The dot product between unit vectors is zero because they are *orthogonal* (*at right angles*) to one another.

$$\hat{i}\cdot\hat{j}=\hat{i}\cdot\hat{k}=\hat{j}\cdot\hat{k}=0$$

Note that a dot product is not a vector, but a scalar. For this reason, the dot product is sometimes called the *scalar product*.

#### Magnitude (or Norm) of a Vector

The magnitude (or norm) of a vector is defined as:

$$\left|\vec{a}\right| \equiv \left\|\vec{a}\right\| = \sqrt{\vec{a} \bullet \vec{a}}$$



In 3 dimensions it is:

$$\vec{a} = \sqrt{a_x^2 + a_y^2 + a_z^2}$$

In *n* dimensions it is:

$$\left|\vec{a}\right| = \sqrt{a_{x_1}^2 + a_{x_2}^2 + a_{x_3}^2 + \ldots + a_{x_n}^2}$$

### **Review of Partial Derivatives**

Partial derivatives occur when we discuss functions of more than one variable. Q = f(r, v, r) = Qr - P(r, VT)

e.g. f(x,y,z) or P(n,V,T)

A **partial derivative** can be defined as the slope of a function with respect to one of the variables, with all other variables held constant.



# **Review of Partial Derivatives**

e.g. 
$$f(x, y, z) = x^2 y^3 - 2xz^2$$





It is important to realize that <u>partial derivatives are themselves</u> <u>functions</u>! Thus, they can be differentiated again.

$$\left(\frac{\partial}{\partial x}\left(\frac{\partial f}{\partial x}\right)_{y,z}\right)_{y,z} = \frac{\partial^2 f}{\partial x^2}$$

**Mixed partial derivatives:** 

$$\left(\frac{\partial}{\partial y}\left(\frac{\partial f}{\partial x}\right)_{y,z}\right)_{x,z} = \frac{\partial^2 f}{\partial y \partial x}$$

In general, the order does not matter, so we have



A total derivative of a function can be obtained from its partial derivatives as:

$$df(x, y) = \left(\frac{\partial f}{\partial x}\right)_{y} dx + \left(\frac{\partial f}{\partial y}\right)_{x} dy$$

df is called the **total differential** of the function f and can be thought of as 'what is the effect on f allowing all the variables to change'

**Example.** Consider the volume of a cylinder that is a function of the cylinder height and radius.



$$V = f(r,h) = \pi r^2 h$$

How does the volume change if the height is changed but the radius is held constant?

The procedure is:

$$\frac{\partial V}{\partial h} = \frac{\partial (\pi r^2 h)}{\partial h} = \pi r^2 \frac{\partial (h)}{\partial h} = \pi r^2$$

This result could probably be obtained by inspection. But for more complicated functions, it is not as obvious and partial derivatives are essential.

$$V = f(r,h) = \pi r^2 h$$



How does the volume change with as the radius changes with the height fixed?

This is given by the partial derivative:

$$\frac{\partial V(r,h)}{\partial r} = \frac{\partial \left(\pi r^2 h\right)}{\partial r} = 2\pi r h$$

The volume change is  $2\pi h$  multiplied by the change in the radius:

# $dV = 2\pi h r dr$ (constant *h*)

In the language of differentials, an infinitesimal change in r given by dr results in the infinitesimal volume change  $dV = 2\pi h r dr$ .

$$V = f(r,h) = \pi r^2 h$$



Any change in either r or h will result in a change in the volume. This is given by the **total differential**:

$$\mathrm{d}V = \frac{\partial V(r,h)}{\partial r} \mathrm{d}r + \frac{\partial V(r,h)}{\partial h} \mathrm{d}h$$

 $\mathrm{d}V = 2\pi rh\mathrm{d}r + \pi r^2\mathrm{d}h$ 

or: 
$$\frac{\mathrm{d}V}{V} = 2\frac{\mathrm{d}r}{r} + \frac{\mathrm{d}h}{h}$$

### The Gradient of a function is a Vector

The gradient **operator**  $\nabla$  is often used in science and engineering. It gives the "slope" of a function. The negative gradient of a potential energy, for example, gives a force.

In three dimensions, the **gradient operator** is defined as:

$$\vec{\nabla} = \hat{i}\frac{\partial}{\partial x} + \hat{j}\frac{\partial}{\partial y} + \hat{k}\frac{\partial}{\partial z}$$



*Example:* What is the gradient of the following function?

$$f(x, y, z) = x^2 y^3 - 2xz^2$$

Consider the two dimensional function:  $f(x,y) = -2x^2 + 3y^3$ 



$$\vec{\nabla}f(x, y) = -4x\hat{i} + 9y^2\hat{j}$$

The gradient of this function gives the slope.

f(x,y) is a scalar function. Associated with each point in (x,y) space, the function *f* gives a scalar.

 $\nabla f(x,y)$ , the gradient of *f* is a vector function. Associated with each point in (*x*,*y*) space is a vector.

The gradient, $\nabla$ , is often used in science and engineering since it gives the 'slope' of a multidimensional function.



For example, if f(x,y) is a function that describes a hill, the negative gradient of f(x,y) (downhill slope) will tell us in what direction a ball will roll if placed at the point (x,y) on the surface f(x,y).

Consider the same function:

$$f(x,y) = -2x^2 + 3y^3$$

What is the gradient of the function f(x,y) at the point (1,2)?

$$\vec{\nabla}f(x,y) = (-4x,9y^2)$$



# Application: Optimization (Finding the Maximum) Value of Multivariable Functions by the <u>Method of Steepest Ascent (or Descent)</u>



### **The Laplacian Operator**

One operator we will use frequently is the Laplacian **operator**. It is defined in Cartesian coordinates (x, y, z) as:

$$\nabla^2 = \vec{\nabla} \bullet \vec{\nabla} = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2}$$

The Laplacian operator,  $\nabla^2$ , is often pronounced 'del squared' and it returns a **scalar** quantity, not a vector like the gradient operator.

$$\nabla^2 f = \nabla^2 (x^2 y^3 - 2xz^2)$$
$$= 2y^3 + 6x^2 y - 4x$$

# **Differential Equations**

**Definition:** A Differential Equation is an equation containing a function of one or more variables, its n-th derivatives, and independent variables.

Example:   
 derivative of unknown function 
$$\begin{cases} \frac{df(x)}{dx} = af(x) \end{cases}$$

Differential equations are used in many areas of science and engineering, especially mathematics, physics and chemistry.

They frequently occur in both classical mechanics and quantum mechanics.

Consider the first-order rate equation where the rate of a chemical reaction is dependent on the concentration of one species:

$$-\frac{d[A]}{dt} = k[A]$$

Consider the equation of motion of a body under the influence of +xgravity in one dimension:

$$F_x = ma_x$$
$$= m\frac{d^2x(t)}{dt^2}$$

$$-mg = m\frac{d^2x(t)}{dt^2}$$

using F = -mg



# The Solution of a Differential Equation is a Function

The solution of a differential equation is a function rather than a number.

Solutions of differential equations are the functions, which do not contain derivatives, that satisfy the differential equation.

 $-mg = m \frac{d^2 x(t)}{dt^2}$  Here the solution is the function x(t) the 'trajectory' of the ball.  $x(t) = -\frac{g}{2}t^2 + C_1t + C_2$ 

 $[A](t) = [A]_o e^{-kt}$ 

 $-\frac{d[A]}{dt} = k[A]$  Here the solution is the concentration [A] as a function of time [A](*t*)

general solutions often contain unknown constants. When The describing a physical system, the unknown constants are determined by initial conditions or boundary conditions.

# **Differential Equations Often Have Many Valid Solutions**

Differential equations will often have more than one solution. Many that we will encounter will have a whole family of solutions (infinite in number!).

$$\frac{d}{dx}f(x) = af(x)$$

f(x) = 0  $\leftarrow$  trivial solution - mathematically valid, but typically has little trivial solution - mathematically physical meaning.

$$f(x) = e^{ax}$$

Confirm that both are valid solutions to the differential equation (also a constant times  $e^{ax}$ )



#### **Terminology of Differential equations**

The **order** of a DE is given by the highest derivative in the equation. For example, two and one, respectively, for:

$$-g = \frac{d^2 x(t)}{dt^2} \qquad \qquad -\frac{d[A]}{dt} = k[A]$$

#### **Linear Differential Equations**

A special kind of differential equation that we will use is the **linear differential** equation. A linear DE is simply one that can be put in the following form:

$$A_o(x)f(x) + A_1(x)\frac{df(x)}{dx} + A_2(x)\frac{d^2f(x)}{dx^2} + \dots + A_n(x)\frac{d^{(n)}f(x)}{dx^{(n)}} = g(x)$$

 $A_n(x)$ 's and g(x) are functions of x and some can be constants or zero.

Notice that the function f and its derivatives are not squared, cubed, etc., but only appear raised to the power one (i.e., "linear" in f)

### **Complex Numbers**

Complex numbers frequently occur in quantum mechanics and in many branches of mathematics.

 $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$ 

They naturally arise in the quadratic equation, solutions of higher order polynomials, and solutions to differential equations.

Complex numbers involve the imaginary quantity "i" defined as:

$$i=\sqrt{-1}$$
 or  $i^2=-1$ 

We generally write complex numbers as:

$$z = x + yi$$

x is the **REAL component** and y is the **IMAGINARY component** of the complex number.

$$x = \operatorname{Re}(z)$$
  $y = \operatorname{Im}(z)$ 

$$z = 2 + 9i$$
  
 $z = 3.73i$   
 $z = -1.3 + 5i$ 

# Addition/Subtraction of Complex Numbers

Simply add/subtract the **Re** and **Im** parts separately.

$$(2+4i) + (6-3i) = (2+6) + (4-3)i$$
  
= 8 + i

e.g.

### **Multiplication of Complex Numbers**

When we multiply two complex numbers, we simply multiply them like binomials and use the fact that  $i^2 = -1$ .

$$z_1 = 2 - i \qquad z_2 = -3 + 2i$$
$$z_1 \cdot z_2 = (2 - i)(-3 + 2i)$$
$$= -6 + 3i + 4i - 2i^2$$
$$= -6 + 3i + 4i - 2(-1)$$
$$= -4 + 7i$$

### **Division of Complex Numbers**

Division of complex numbers is simple:

 $\begin{array}{ll} z_1 = 2 - i & z_2 = -3 + 2i \\ & z_1 \, / \, z_2 = \frac{z_1}{z_2} \end{array}$ 

We can simply leave it as:

$$=\frac{(2-i)}{(-3+2i)}$$

### **Complex Conjugate of Complex Numbers**

The complex conjugate is used frequently in quantum mechanics.

The complex conjugate of a complex number is obtained by replacing all instances of i with -i.

For example if:

$$z = x + y\mathbf{i}$$

the complex conjugate is:  $z^* = x - yi$ 

The short-hand notation the complex conjugate of a number z is  $z^*$ .

e.g. 
$$z = 2 - 3\mathbf{i} \implies z^* = 2 + 3\mathbf{i}$$

What is the complex conjugate of z = 54?

A number multiplied by its complex conjugate is ALWAYS a real, positive number!

$$z \cdot z^* = A$$
 A is real and positive  
 $z \cdot z^* = x^2 + y^2$ 

e.g.

$$z = 2 - 3i$$

$$z \cdot z^* = (2 - 3i)(2 + 3i) = (2)^2 + (-3)^2$$
  
= 4 + 6i - 6i - 9i<sup>2</sup>  
= 4 - (9)(-1) = 13

We'll see that  $z \cdot z^*$  is related to the 'magnitude' of a complex number.

$$z = \frac{(2-i)}{(-3+2i)}$$

In the division of complex numbers, we can use the complex conjugate to simplify our answers by multiplying the numerator and denominator by the complex conjugate of the denominator.

$$z = \frac{(2-i)}{(-3+2i)} \cdot \frac{(-3-2i)}{(-3-2i)}$$
$$= \frac{(2-i)(-3-2i)}{(-3)^2 + (-2)^2}$$
$$= \frac{-6+3i-4i-2}{9+4} = \frac{-8-i}{13}$$

Complex numbers can be represented as a point in a 2-D coordinate system.



By convention, the real part is plotted along the horizontal (x) axis and the imaginary part of z is plotted along the y-axis.

The above figure is a representation of the **complex-plane**.

Notice that the above representation of z is that of a vector, with a magnitude given by:

$$|z| = (z \cdot z^*)^{\frac{1}{2}} = \sqrt{x^2 + y^2}$$

It is often very useful to express the complex number in polar form.

Im(z) 
$$r = |z| = \sqrt{(x^2 + y^2)}$$
  
 $r = |z| = \sqrt{(x^2 + y^2)}$   
 $r = |z| = \sqrt{(x^2 + y^2)}$   
 $r = |z| = \sqrt{(x^2 + y^2)}$   
 $Re(z)$ 

 $\theta$  is the angle *z* makes with the real (*x*) axis.  $\theta$  is often called the phase factor.

It can be shown that we can alternatively express a complex number in what is termed exponential form:

$$z = (x + yi) = r \cdot e^{i\theta} = r\cos\theta + ir\sin\theta$$

A very useful relationship linking the two representations of complex numbers is **Euler's formula**:

$$e^{i\theta} = \cos\theta + i\sin\theta$$
$$z = (x + yi)$$

Given 
$$e^{i\theta} = \cos\theta + i\sin\theta$$

a) what is 
$$e^{2i heta}$$
 ?

b) what is 
$$e^{-i\theta}$$
 ?



We will often be working with the exponential form of complex numbers.

**multiplication** 

$$z_1 \times z_2 = r_1 e^{iq_1} \cdot r_2 e^{iq_2} = r_1 r_2 e^{i\theta_1 + i\theta_2} = r_1 r_2 e^{i(\theta_1 + \theta_2)}$$

#### **division**

$$z_1 / z_2 = \frac{r_1 e^{i\theta_1}}{r_2 e^{i\theta_2}} = \frac{r_1}{r_2} e^{i(\theta_1 - \theta_2)}$$

$$z^{-1} = \frac{1}{re^{i\theta}} = \frac{1}{r}e^{-i\theta}$$

#### **Complex Functions**

Many of the functions we will work with will contain complex numbers.

e.g. 
$$f(x) = x \cdot e^{-ix}$$

One just has to treat 'i' as a constant and use the algebra rules presented above.

#### **Differentiation and Integration with complex numbers**

Calculus of functions with 'i' is simple - we just treat 'i' as a constant.



**Some Differential Equations Have Oscillatory Solutions** 

For a possible solution of the ordinary differential equation

$$\frac{d^2 y}{dx^2} + y(x) = 0 \qquad \text{try} \qquad y(x) = e^{\alpha x}$$

Then

$$\frac{dy}{dx} = \frac{de^{\alpha x}}{dx} = \alpha e^{\alpha x} \quad \text{and} \quad \frac{d^2 y}{dx^2} = \frac{d}{dx} \frac{dy}{dx} = \frac{d}{dx} (\alpha e^{\alpha x}) = \alpha^2 e^{\alpha x}$$

Substituting  $y(x) = e^{\alpha x}$  back in the original differential equation:

$$\frac{d^2 y}{dx^2} + y(x) = 0 = \alpha^2 e^{\alpha x} + e^{\alpha x} \qquad \text{So} \qquad \alpha^2 + 1 = 0$$

#### Possible values of $e^{\alpha x}$ are

$$\alpha^{2} + 1 = 0$$
  

$$\alpha^{2} = -1$$
  

$$\alpha = \pm \sqrt{-1} = \pm i$$
  

$$e^{ix} \text{ and } e^{-ix}$$

This gives solutions to the differential equation of the form  $(c_1 \text{ and } c_2 \text{ are constants})$ 

$$y(x) = c_1 e^{ix} + c_2 e^{-ix}$$
 Oscillatory ??? Yes, using  

$$e^u = 1 + u + \frac{u^2}{2!} + \frac{u^3}{3!} + \frac{u^4}{4!} + \cdots$$

$$\cos(u) = 1 - \frac{u^2}{2!} + \frac{u^4}{4!} - \frac{u^6}{6!} + \cdots$$

$$\sin(u) = u - \frac{u^3}{3!} + \frac{u^5}{5!} - \frac{u^7}{7!} + \cdots$$

$$e^{\pm ix} = \cos(x) \pm i \sin(x)$$

gives

and

$$y(x) = c_1 e^{ix} + c_2 e^{-ix}$$
  
=  $c_1 [\cos(x) + i\sin(x)] + c_2 [\cos(x) - i\sin(x)]$   
=  $(c_1 + c_2) \cos(x) + (c_1 - c_2)i \sin(x)$   
=  $c_3 \cos(x) + ic_4 \sin(x)$ 



### **Traveling (Time-Dependent) Waves**

### sine wave moving to the right at speed v

 $y(x, t) = \sin[2\pi(x - vt)]$ 



It obeys the one-dimensional wave equation

$$\frac{\partial^2 y(x,t)}{\partial t^2} = \mathbf{v}^2 \frac{\partial^2 y(x,t)}{\partial x^2}$$

Wave equation in three dimensions:

$$\frac{\partial^2 u(x, y, z, t)}{\partial t^2} = \mathbf{v}^2 \nabla^2 u(x, y, z, t)$$

The wave velocity is v.

Complex functions are important in quantum mechanics. **Examples**:

a) Solving the time-dependent Schrodinger equation gives

wave function 
$$\Psi(x, y, z, t) = \psi(x, y, z)e^{-i2\pi Et/h}$$

probability distribution function  $\Psi^*(x, y, z, t) \Psi(x, y, z, t)$ 

b) The 2p orbitals for the hydrogen atom are

$$\frac{1}{8\sqrt{\pi}} \left(\frac{1}{a_0}\right)^{5/2} r e^{-r/2a_0} \sin\theta e^{+i\phi}$$
$$\frac{1}{4\sqrt{2\pi}} \left(\frac{1}{a_0}\right)^{5/2} r e^{-r/2a_0} \cos\theta$$

$$\frac{1}{8\sqrt{\pi}} \left(\frac{1}{a_0}\right)^{3/2} r \,\mathrm{e}^{-r/2a_0} \sin\theta \,\mathrm{e}^{-i\phi}$$