

# Module 2: Priority Queues

## CS 240 - Data Structures and Data Management

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# Abstract Data Types

**Abstract Data Type (ADT):** A description of *information* and a collection of *operations* on that information.

The information is accessed *only* through the operations.

We can have various *realizations* of an ADT, which specify:

- How the information is stored (*data structure*)
- How the operations are performed (*algorithms*)

# Priority Queue ADT

**Priority Queue:** An ADT consisting of a collection of items (each having a *priority*) with operations

- *insert*: inserting an item tagged with a priority
- *deleteMax*: removing the item of *highest priority*

*deleteMax* is also called *extractMax*.

Applications: typical “todo” list, simulation systems

The above definition is for a *maximum-oriented* priority queue. A *minimum-oriented* priority queue is defined in the natural way, by replacing the operation *deleteMax* by *deleteMin*.

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Attempt 2: Use *sorted arrays*

- insert:  $O(n)$
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Using sorted linked-lists is identical.

## Third Realization: Heaps

A *heap* is a certain type of binary tree.

Recall binary trees:

A binary tree is either

- empty, or
- consists of three parts: a node and two binary trees (left subtree and right subtree).

Terminology: root, leaf, parent, child, level, sibling, ancestor, descendant, *etc.* .



# Heaps

A *max-heap* is a binary tree with the following two properties:

- 1 **Structural Property:** All the levels of a heap are completely filled, except (possibly) for the last level. The filled items in the last level are *left-justified*.
- 2 **Heap-order Property:** For any node  $i$ , *key* (priority) of parent of  $i$  is larger than or equal to key of  $i$ .

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**Lemma:** Height of a heap with  $n$  nodes is  $\Theta(\log n)$ .

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*bubble-up*( $v$ )

$v$ : a node of the heap

1. **while**  $parent(v)$  exists **and**  $key(parent(v)) < key(v)$  **do**
2.       swap  $v$  and  $parent(v)$
3.        $v \leftarrow parent(v)$

The new item bubbles up until it reaches its correct place in the heap.

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Time:  $O(\text{height of heap}) = O(\log n)$ .

## deleteMax in Heaps

- The maximum item of a heap is just the root node.
- We replace root by the last leaf (last leaf is taken out).
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*bubble-down*( $v$ )

$v$ : a node of the heap

1.     **while**  $v$  is not a leaf **do**
2.          $u \leftarrow$  child of  $v$  with largest key
3.         **if**  $\text{key}(u) > \text{key}(v)$  **then**
4.             swap  $v$  and  $u$
5.              $v \leftarrow u$
6.         **else**
7.             **break**

Time:  $O(\text{height of heap}) = O(\log n)$ .

# Priority Queue Realization Using Heaps

*heapInsert*( $A, x$ )

$A$ : an array-based heap,  $x$ : a new item

1.  $size(A) \leftarrow size(A) + 1$
2.  $A[size(A) - 1] \leftarrow x$
3. *bubble-up*( $A, size(A) - 1$ )

*heapDeleteMax*( $A$ )

$A$ : an array-based heap

1.  $max \leftarrow A[0]$
2.  $swap(A[0], A[size(A) - 1])$
3.  $size(A) \leftarrow size(A) - 1$
4. *bubble-down*( $A, 0$ )
5. **return**  $max$

Insert and deleteMax:  $O(\log n)$



## Storing Heaps in Arrays

Let  $H$  be a heap (binary tree) of  $n$  items and let  $A$  be an array of size  $n$ . Store root in  $A[0]$  and continue with elements *level-by-level* from top to bottom, in each level left-to-right.

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It is easy to find parents and children using this array representation:

- the *left child* of  $A[i]$  (if it exists) is  $A[2i + 1]$ ,
- the *right child* of  $A[i]$  (if it exists) is  $A[2i + 2]$ ,
- the *parent* of  $A[i]$  ( $i \neq 0$ ) is  $A[\lfloor \frac{i-1}{2} \rfloor]$  ( $A[0]$  is the root node).

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**Solution 1:** Start with an empty heap and insert items one at a time:

*heapify1(A)*

*A: an array*

1. initialize  $H$  as an empty heap
2. **for**  $i \leftarrow 0$  **to**  $\text{size}(A) - 1$  **do**
3.     *heapInsert*( $H, A[i]$ )

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This corresponds to going from  $0 \dots n - 1$  in  $A$  and doing *bubble-ups*  
Worst-case running time:  $\Theta(n \log n)$ .

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**Solution 2:** Using *bubble-downs* instead:

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 $A$ : an array
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1.  $n \leftarrow \text{size}(A) - 1$
2. **for**  $i \leftarrow \lfloor n/2 \rfloor$  **downto** 0 **do**
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A careful analysis yields a worst-case complexity of  $\Theta(n)$ .

A heap can be built in linear time.



## Using a Priority Queue to Sort

*PQ* – *Sort*(*A*)

1. initialize *PQ* to an empty priority queue
2. **for**  $i \leftarrow 0$  **to**  $n - 1$  **do**
3.     *PQ.insert*(*A*[*i*], *A*[*i*])
4. **for**  $i \leftarrow 0$  **to**  $n - 1$  **do**
5.      $A[n - 1 - i] \leftarrow PQ.deleteMax()$

# HeapSort

*HeapSort*( $A$ )

1. initialize  $H$  to an empty heap
2. **for**  $i \leftarrow 0$  **to**  $n - 1$  **do**
3.      $heapInsert(H, A[i])$
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Running time of HeapSort:  $O(n \log n)$

# Selection

**Problem Statement:** The  $k$ th-max problem asks to find the  *$k$ th largest item* in an array  $A$  of  $n$  numbers.

**Solution 1:** Make  $k$  passes through the array, deleting the maximum number each time.

**Complexity:**  $\Theta(kn)$ .

**Solution 2:** First sort the numbers. Then return the  $k$ th largest number.

**Complexity:**  $\Theta(n \log n)$ .

**Solution 3:** Scan the array and maintain the  $k$  largest numbers seen so far in a min-heap

**Complexity:**  $\Theta(n \log k)$ .

**Solution 4:** Make a max-heap by calling *heapify*( $A$ ). Call *deleteMax*( $A$ )  $k$  times.

**Complexity:**  $\Theta(n + k \log n)$ .