

**CSCI 435: ALGORITHMS AND COMPLEXITY**  
**2. EXTENDING TRACTABILITY**

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- ▶ *finding small vertex covers*
- ▶ *finding independent sets on trees*
- ▶ *circular arc coverings*
- ▶ *vertex cover in bipartite graphs*

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**Coping with NP-completeness**

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Q. Suppose I need to solve an **NP**-complete problem. What should I do?  
A. Theory says you're unlikely to find a poly-time algorithm.

Must sacrifice one of three desired features.

- Solve problem to optimality.
- Solve problem in polynomial time.
- Solve **specific instances** of the problem.

This lecture's focus. Solving some special cases of **NP**-complete problems.

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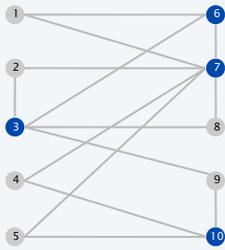
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## Vertex cover

Given a graph  $G = (V, E)$  and an integer  $k$ , is there a subset of vertices  $S \subseteq V$  such that  $|S| \leq k$ , and for each edge  $(u, v)$  either  $u \in S$  or  $v \in S$  or both?



$S = \{ 3, 6, 7, 10 \}$  is a vertex cover of size  $k = 4$

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## Finding small vertex covers

VERTEX-COVER is NP-complete. But what if  $k$  is small?

**Brute force.**  $O(kn^{k+1})$ .

- Try all  $C(n, k) = O(n^k)$  subsets of size  $k$ .
- Takes  $O(kn)$  time to check whether a subset is a vertex cover.

**Goal.** Limit exponential dependency on  $k$ ; say, to  $O(2^k kn)$ .

**Ex.**  $n = 1,000, k = 10$ .

**Brute.**  $kn^{k+1} = 10^{34} \Rightarrow$  infeasible.

**Better.**  $2^k kn = 10^7 \Rightarrow$  feasible.

**Remark.** If  $k$  is a constant, then the algorithm is poly-time; if  $k$  is a *small* constant, then the algorithm is also practical.

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## Finding small vertex covers

**Claim.** Let  $(u, v)$  be an edge of  $G$ .  $G$  has a vertex cover of size  $\leq k$  iff at least one of  $G - \{u\}$  and  $G - \{v\}$  has a vertex cover of size  $\leq k - 1$ .

**Pf.**  $[ \Rightarrow ]$

- Suppose  $G$  has a vertex cover  $S$  of size  $\leq k$ .
- $S$  contains either  $u$  or  $v$  (or both). Assume it contains  $u$ .
- $S - \{u\}$  is a vertex cover of  $G - \{u\}$ .

**Pf.**  $[ \Leftarrow ]$

- Suppose  $S$  is a vertex cover of  $G - \{u\}$  of size  $\leq k - 1$ .
- Then  $S \cup \{u\}$  is a vertex cover of  $G$ . ■

**Claim.** If  $G$  has a vertex cover of size  $k$ , it has  $\leq k(n - 1)$  edges.

**Pf.** Each vertex covers at most  $n - 1$  edges. ■

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### Finding small vertex covers: algorithm

**Claim.** The following algorithm determines if  $G$  has a vertex cover of size  $\leq k$  in  $O(2^k kn)$  time.

```
VERTEXCOVER( $G, k$ )
  IF ( $G$  contains no edges) RETURN true
  IF ( $G$  contains  $\geq kn$  edges) RETURN false

  ( $u, v$ ) = any edge of  $G$ 
   $a$  = VERTEXCOVER( $G - \{u\}, k - 1$ )
   $b$  = VERTEXCOVER( $G - \{v\}, k - 1$ )
  RETURN  $a$  or  $b$ 
```

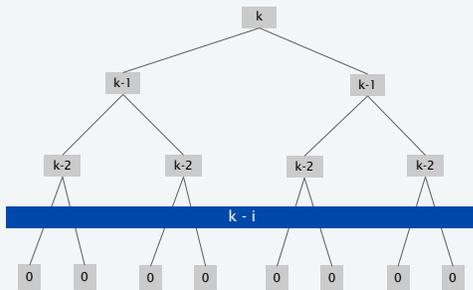
**Pf.**

- Correctness follows from the previous two claims.
- There are  $\leq 2^{k+1}$  nodes in the recursion tree; each invocation takes  $O(kn)$  time. ▀

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### Finding small vertex covers: recursion tree

$$T(n, k) \leq \begin{cases} c & \text{if } k = 0 \\ cn & \text{if } k = 1 \\ 2T(n, k-1) + cn & \text{if } k > 1 \end{cases} \Rightarrow T(n, k) \leq 2^k ckn$$



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## Independent set on trees

INDEPENDENT-SET is NP-complete for general graphs. But what about trees?

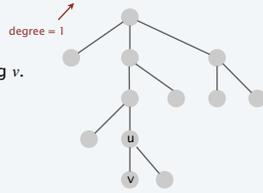
**Independent set on trees.** Given a tree, find a maximum cardinality subset of nodes such that no two share an edge.

**Fact.** A tree on at least two nodes has at least two leaf nodes.

**Key observation.** If  $v$  is a leaf, there exists a maximum size independent set containing  $v$ .

**Pf.** (exchange argument)

- Consider a max cardinality independent set  $S$ .
- If  $v \in S$ , we're done.
- If  $u \notin S$  and  $v \notin S$ , then  $S \cup \{v\}$  is independent  $\rightarrow S$  not maximum.
- If  $u \in S$  and  $v \notin S$ , then  $S \cup \{v\} - \{u\}$  is independent. ■



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## Independent set on trees: greedy algorithm

**Theorem.** The following greedy algorithm finds a maximum cardinality independent set in forests (and hence trees).

```

INDSETINFOREST (F)
  S = ∅
  WHILE (F has at least one edge)
    (u,v) = any edge such that v is a leaf
    S = S ∪ v
    delete from F both u and v, and all edges incident to them
  RETURN S
    
```

**Pf.** Correctness follows from the previous key observation. ■

**Remark.** Can implement in  $O(n)$  time by considering nodes in postorder.

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## Weighted independent set on trees

**Weighted independent set on trees.** Given a tree and node weights  $w_v > 0$ , find an independent set  $S$  that maximizes  $\sum_{v \in S} w_v$ .

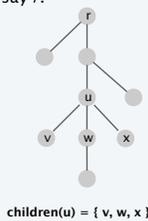
**Observation.** If  $(u, v)$  is an edge such that  $v$  is a leaf node, then either  $OPT$  includes  $u$  or  $OPT$  includes all leaf nodes incident to  $u$ .

**Dynamic programming solution.** Root tree at some node, say  $r$ .

- $OPT_{in}(u)$  = max weight independent set of subtree rooted at  $u$ , containing  $u$ .
- $OPT_{out}(u)$  = max weight independent set of subtree rooted at  $u$ , not containing  $u$ .

$$OPT_{in}(u) = w_u + \sum_{v \in \text{children}(u)} OPT_{out}(v)$$

$$OPT_{out}(u) = \sum_{v \in \text{children}(u)} \max \{OPT_{in}(v), OPT_{out}(v)\}$$



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## Weighted independent set on trees: dynamic programming algorithm

**Theorem.** The dynamic programming algorithm finds a maximum weighted independent set in a tree in  $O(n)$  time.

can also find independent set itself (not just value)

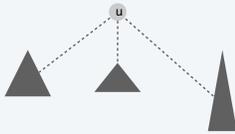
```
WEIGHTEDINDSETINTREE (T)
  root T at some node r
  FOREACH (node u of T in postorder)
    IF (u is a leaf)
       $M_{in}[u] = w_u$ 
       $M_{out}[u] = 0$ 
    ELSE
       $M_{in}[u] = w_u + \sum_{v \in \text{children}(u)} M_{out}[v]$ 
       $M_{out}[u] = \sum_{v \in \text{children}(u)} \max(M_{in}[v], M_{out}[v])$ 
  RETURN  $\max(M_{in}[r], M_{out}[r])$ 
```

ensures a node is visited after all its children

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## Context

**Independent set on trees.** This structured special case is tractable because we can find a node that **breaks the communication** among the subproblems in different subtrees.



see Chapter 10.4 (but proceed with caution)

**Graphs of bounded tree width.** Elegant generalization of trees that:

- Captures a rich class of graphs that arise in practice.
- Enables decomposition into independent pieces.

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## CSCI 435: ALGORITHMS AND COMPLEXITY 2. EXTENDING TRACTABILITY

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## Wavelength-division multiplexing

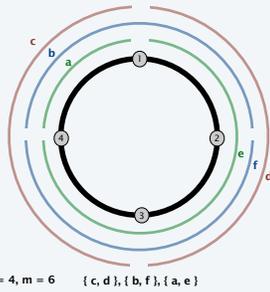
**Wavelength-division multiplexing (WDM).** Allows  $m$  communication streams (arcs) to share a portion of a fiber optic cable, provided they are transmitted using different wavelengths.

**Ring topology.** Special case occurs when the network is a cycle on  $n$  nodes.

**Bad news.** NP-complete, even on rings.

**Brute force.** Can determine if  $k$  colours suffice in  $O(k^m)$  time by trying all  $k$ -colourings.

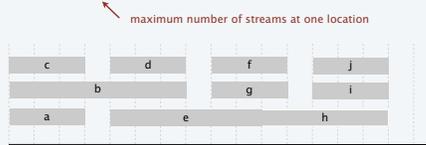
**Goal.**  $O(f(k) \cdot \text{poly}(m, n))$  on rings.



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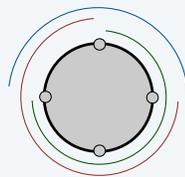
## Review: interval colouring

**Interval colouring.** Greedy algorithm finds a colouring such that the number of colours equals the depth of the schedule.



**Circular arc colouring.**

- Weak duality: number of colours  $\geq$  depth.
- Strong duality does not hold.



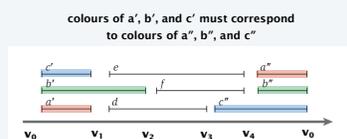
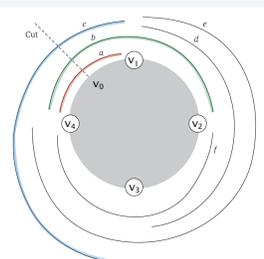
max depth = 2  
min colours = 3

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## (Almost) transforming circular arc colouring to interval colouring

**Circular arc colouring.** Given a set of  $n$  arcs with depth  $d \leq k$ , can the arcs be coloured with  $k$  colours?

**Equivalent problem.** Cut the network between nodes  $v_1$  and  $v_n$ . The arcs can be coloured with  $k$  colours iff the intervals can be coloured with  $k$  colours in such a way that "sliced" arcs have the same colour.

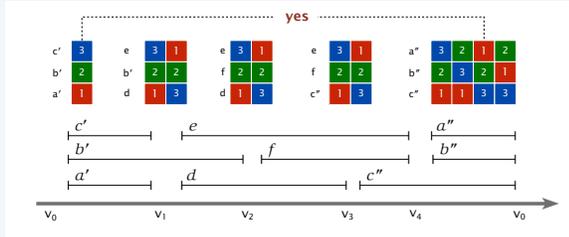


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### Circular arc colouring: dynamic programming algorithm

#### Dynamic programming algorithm.

- Assign a distinct colour to each interval beginning at cut node  $v_0$ .
- At each node  $v_i$ , some intervals may finish, and others may begin.
- Enumerate all  $k$ -colourings of the intervals through  $v_i$  that are consistent with the colourings of the intervals through  $v_{i-1}$ .
- The arcs are  $k$ -colourable iff some colouring of intervals ending at cut node  $v_0$  is consistent with the original colouring of the same intervals.



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### Circular arc colouring: running time

#### Running time. $O(k! \cdot n)$ .

- The algorithm has  $n$  phases.
- Bottleneck in each phase: enumerating all consistent colourings.
- There are at most  $k$  intervals through  $v_i$ , so there are at most  $k!$  colourings to consider.

**Remark.** This algorithm is practical for small values of  $k$  (say  $k = 10$ ), even if the number of nodes  $n$  (or number of paths) is large.

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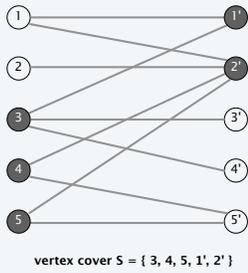
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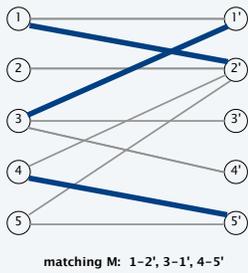


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### Vertex cover and matching

**Weak duality.** Let  $M$  be a matching, and let  $S$  be a vertex cover. Then  $|M| \leq |S|$ .

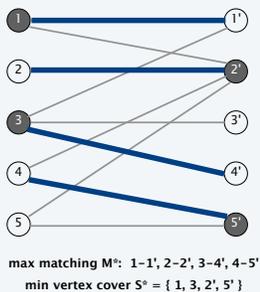
**Pf.** Each vertex can cover at most one edge in any matching. •



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### Vertex cover in bipartite graphs: König-Egerváry Theorem

**Theorem.** [König-Egerváry] In a bipartite graph, the max cardinality of a matching is equal to the min cardinality of a vertex cover.



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